



2009

# Basic Umpire's Examination

There are a number of ways in which the ASF Basic examination can be used.

To obtain a theory mark required for Level 1 accreditation

1. Four sections of 25 questions each that may assist in lecture style presentation of the rules. Candidates using the paper in this manner are required to achieve an overall pass of 60%.
2. One paper of 100 questions sat by a candidate in one session. Candidates using the paper in this manner are required to achieve an overall pass of 50%.
3. As open book examination by which umpires can sit the paper in their own homes over a period of time. Candidates using the paper in this manner are required to provide the correct answers and a rule reference to 80% of the questions.

To obtain a theory mark required for Level 2 candidature (Reference: Tech Bulletin TB2008-2)

1. One paper of 100 questions sat by a candidate in one session. Candidates using the paper in this manner are required to achieve an overall pass of 70%.
2. As open book examination by which umpires can sit the paper in their own homes over a period of time. Candidates using the paper in this manner are required to provide the correct answers and a rule reference to 85% of the questions.

- NOTE:**
1. This examination is based on the Australian Rule Book - as revised 2006-2009 and relates to Fast Pitch only.
  2. Defensive Team = Fielding Team  
Offensive Team = Batting Team
  3. For the sake of brevity in some questions the following symbols will be used:

For fielders:

F1 = Pitcher.	F2 = Catcher.	F3 = 1st Base.
F4 = 2nd Base.	F5 = 3rd Base.	F6 = Shortstop.
F7 = Left Field.	F8 = Centre Field.	F9 = Right Field.

For runners: R1 is always the lead runner, followed by R2, R3 etc.  
For batters: B1 is the lead off batter, followed by B2, B3, B4 etc.  
For substitutes: S1 is the first substitute player, followed by S2, S3, S4 etc.  
Designated player: DP.  
Flex player: FLEX.

**INSTRUCTIONS:**

1. Answer strictly according to ASF Rule Book, NOT local by-laws and/or ground rules.
2. Only the answer sheet of this examination is to be returned to the National, State or Association Director of Umpiring. You retain the question portion for further study. Your answer sheet, along with your examination mark will be returned to you after it is marked.
3. All answers are either TRUE/FALSE or YES/NO and are worth (1) mark each, giving a total of 100 marks.
4. Please indicate your answer by filling in the circle for the correct answer

T/Y    F/N  
○    or    ○

e.g.            A TRUE or YES answer would be  
                  on the Answer Sheet provided.

T/Y    F/N  
●       ○

**100 QUESTIONS**

1. A player has his initials engraved on the knob end of his bat. Is this legal?
2. A runner, advancing from 1<sup>st</sup> base to 3<sup>rd</sup> base, misses 2<sup>nd</sup> base. Ruling: This is an appeal play.
3. If a pitcher desires to walk a batter intentionally he may do so by notifying the plate umpire.
4. A batter-runner is a player who has finished a turn at bat but has not been put out, or touched 1<sup>st</sup> base.
5. A catch is a legally caught ball that occurs when the fielder catches a batted or thrown ball, with his hands or glove.
6. A legally batted ball that first falls on fair territory beyond 1<sup>st</sup> or 3<sup>rd</sup> base is a fair ball.
7. Can a batting helmet have only 1 ear flap?
8. An Infield Fly is a fair fly ball that can be caught by an infielder when 1<sup>st</sup> base is occupied with less than 2 out.
9. A new inning begins immediately after the final out of the previous inning.
10. A line drive is a ball in flight that is batted sharply and directly into the playing field.
11. Can a player who has been removed from the game continue to participate as a coach?
12. In male fast pitch the outfield fence is at least 250 ft (76.20 m) from home plate.
13. The distance between bases in fast pitch is 65 ft (19.81m).
14. The pitcher's plate shall be made of rubber or canvas and is 24 inches long.
15. Can the foul portion of the double base be green in colour?
16. Can a bat be made of plastic?
17. Can a metal bat have a wooden handle?
18. Can a bat have a cone or flare grip attached?
19. Only the pitcher, catcher and first base may use a mitt.
20. Gloves worn by any player may be any combination of colours provided none of the colours are the colour of the ball.
21. Must all players wear shoes?
22. Can a catcher wear a mask that does not have a throat protector or an extended wire protection attached to the mask?
23. Helmets are mandatory for on-deck batters.
24. Caps are optional for male players.
25. No items of jewellery, other than medical alert bracelets and necklaces, may be worn.
26. Both offensive coaches wish to be stationed in the coach's box at 3<sup>rd</sup> base. Is this allowed?
27. You notice that a coach is talking on his mobile phone in the dugout. Ruling: This is illegal.
28. A player arrives after the game has started. May the player be added to the line-up?
29. Team A has 8 players present in the team area at the start of the game. Ruling: The game is a forfeit to the team not at fault.
30. A starting player is injured whilst warming up. At the pre-game meeting the coach makes a change and a listed substitute takes the place of the injured player. The substitute will now be considered to be the starting player.
31. Use of a Designated Player (DP) must be made known prior to the start of the game.
32. The FLEX player can be placed in any position on the line-up card.
33. Any of the starting players may be withdrawn and re-entered once.
34. Violation of the re-entry rule is an appeal play.
35. When making a substitution the coach or a team representative shall immediately notify the plate umpire at the time a substitute enters the game.
36. A player, not one of the starting players, substituted from the game may re-enter one time only.
37. Is a player who is bleeding from an injury allowed to remain in the game if the bleeding cannot be stopped within a reasonable time?
38. A Replacement Player may act for a withdrawn player for the remainder of the inning in process and the following complete inning.
39. After a warning a team member disputing a judgement decision will be removed from the game.

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40. The fitness of the ground for a game will be decided solely by the plate umpire.
41. A game that is tied at the end of seven innings shall be continued by playing additional innings.
42. A game that is called by the plate umpire shall be a regulation game if 5 or more complete innings have been played.
43. Team A refuses to take the field within 2 minutes of the umpire calling, "Play Ball", after a suspension in play. Ruling: The umpire should declare a forfeit to the team not at fault.
44. The winner of the game is the team that scores more runs in a regulation game.
45. In the bottom of the 4<sup>th</sup> inning the score is Red (batting first) 2, Blue 12. Ruling: The run-ahead rule applies and the game is over.
46. R5 on 3<sup>rd</sup>, 2 out. B6 hits a ground ball to F6. R5 touches home plate before B6 is put out at 1<sup>st</sup> base. Ruling: The run scores.
47. Two offensive conferences are permitted per inning.
48. A coach takes a 4<sup>th</sup> defensive conference. Ruling: The umpire should remove the pitcher from the pitching position.
49. A Defensive Conference is over when the manager/coach crosses the foul line when returning to the dugout.
50. The offensive coach talks to his batter after the umpire has suspended play. Ruling: The coach should be charged with a conference.
51. After taking the signal, the pitcher must come to a complete stop with the ball held in both hands in front of the body for 2 seconds prior to starting the pitch.
52. The pitch starts after the hands have been placed together, and one hand is taken off the ball.
53. After starting his wind-up, the pitcher separates his hands but over-balances, so does not deliver the pitch. Ruling: This is an illegal pitch.
54. Must the pitcher's two feet remain in contact with the pitching plate at all times prior to the forward step?
55. It is an illegal pitch if the pitcher does not take a forward step when delivering the ball.
56. After delivering the pitch the pitcher rotates his arm another full revolution. Ruling: This is legal.
57. The pitcher has 20 seconds to release the next pitch after he receives the ball from the catcher.
58. The pitcher places resin directly on the ball. Ruling: This an illegal act.
59. Pitchers may use powdered resin to dry his hands as long as it is under the supervision and control of the umpire.
60. The pitcher's index finger on his pitching hand is bleeding. The umpire allows him to place tape on his finger and continue to pitch. Ruling: This is illegal.
61. Must the catcher remain in the catcher's box while the pitcher is in his wind up?
62. The pitcher must deliver at least one pitch to the batter before advising the umpire of an intentional walk.
63. The umpire shall allow the pitcher a maximum of three warm up pitches each innings.
64. During his wind-up the pitcher drops the ball which rolls towards second base. Ruling: A ball is declared on the batter.
65. The on-deck batter may take a position in either on-deck circle, depending if he is right or left handed.
66. The on-deck batter may leave the on-deck circle to direct a runner from third to home.
67. The first batter in each innings shall be the batter who follows the last out of the previous innings.
68. The batter must take his position in the batter's box within 10 seconds after the umpire has declared "Play Ball".
69. The umpire should call a strike if the pitched ball hits the home plate and is not swung at.
70. Any legally pitched ball that touches the ground before the plate and is not swung at shall be called a ball by the umpire.

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71. A legally batted ball that comes to rest on the home plate is considered fair.
72. A batted ball that hits the pitcher's plate and rolls untouched to foul territory before reaching first or third base is considered a fair ball.
73. Runners may advance with liability to be put out on a foul tip.
74. The batter bunts foul on the third strike. Ruling: The ball is always dead.
75. The umpire should call the batter out when he steps directly in front of the catcher to the other batting box when the catcher is giving signals to the pitcher at the pitcher's plate.
76. After hitting a fair batted ball B2 knocks the ball out of F3's hand as he attempts to throw to first base. Ruling: The batter-runner should be given out.
77. While running bases B2 is obstructed from touching second base. Ruling: B2 may continue to third base without penalty.
78. Runners may only advance to the next base after the ball leaves the pitcher's hand.
79. A fielder may not push a runner off base in an attempt to make an out.
80. B1 hits a fair ball along the first base line in fair territory and F3 throws his glove and contacts the ball. Ruling: The umpire should award B1 third base.
81. When the catcher throws a passed ball to a fielder to retire a runner at the plate which hits the umpire, it is not umpire interference.
82. R2 is on second base when B4 hits a double to centre field. As R2 rounds third base he is slapped on the back by the coach. Ruling: The umpire should call R2 out as the coach was assisting the runner.
83. The runner is out when he physically passes a preceding runner, before that runner has been called out.
84. R2 on second base, when B3 hits the ball which is missed by F6. R2 then intentionally kicks the ball. Ruling: R2 is not out as F6 had already missed the ball.
85. The runner and the batter are declared out when the batter interferes with a play at home plate in an attempt to prevent an obvious out on an advancing runner.
86. The runner is not out when he is struck with a fair, untouched batted ball while off base and, in the judgment of the umpire, no fielder had an opportunity to make an out.
87. R2 slides into and dislodges second base. F6 now tags R2 who is not in contact with the base and appeals for the out. Ruling: The umpire should call R2 out.
88. B7 hits the ball to F9 who makes the catch. It is now discovered that F9 is using an illegal glove. Ruling: The offensive coach has the option of taking the result of the play or having the entire play nullified.
89. Does the ball remain in play when a "No pitch" is declared.
90. The batter is hit by a pitched ball. Ruling: The ball is alive.
91. The ball is dead when the umpire calls time.
92. The ball is alive when the runner runs the bases in reverse order to confuse the fielders or to make a travesty of the game.
93. The batboy picks up a live ball. Ruling: The ball is automatically dead.
94. The ball is dead when the pitcher issues an Intentional Walk to a batter.
95. The ball is dead when an offensive team member deliberately erases the lines of the batter's box.
96. The ball is dead when the Infield Fly rule is enforced.
97. When a runner is tagged or forced out the ball remains alive.
98. A thrown ball strikes an umpire at second base. Ruling: The ball is dead.
99. The ball is dead when a thrown ball accidentally hits the third base coach.
100. The ball remains alive and in play when a live ball becomes lodged in a defensive player's uniform or equipment.

**ANSWER SHEET 100 QUESTIONS**

NAME.....

STATE .....

ASSOCIATION/CLUB.....

CURRENT LEVEL.....

**FILL IN ONE CIRCLE FOR THE CORRECT ANSWER**

	T/Y	F/N		T/Y	F/N		T/Y	F/N		T/Y	F/N
1.	O	O	26.	O	O	51.	O	O	76.	O	O
2.	O	O	27.	O	O	52.	O	O	77.	O	O
3.	O	O	28.	O	O	53.	O	O	78.	O	O
4.	O	O	29.	O	O	54.	O	O	79.	O	O
5.	O	O	30.	O	O	55.	O	O	80.	O	O
6.	O	O	31.	O	O	56.	O	O	81.	O	O
7.	O	O	32.	O	O	57.	O	O	82.	O	O
8.	O	O	33.	O	O	58.	O	O	83.	O	O
9.	O	O	34.	O	O	59.	O	O	84.	O	O
10.	O	O	35.	O	O	60.	O	O	85.	O	O
11.	O	O	36.	O	O	61.	O	O	86.	O	O
12.	O	O	37.	O	O	62.	O	O	87.	O	O
13.	O	O	38.	O	O	63.	O	O	88.	O	O
14.	O	O	39.	O	O	64.	O	O	89.	O	O
15.	O	O	40.	O	O	65.	O	O	90.	O	O
16.	O	O	41.	O	O	66.	O	O	91.	O	O
17.	O	O	42.	O	O	67.	O	O	92.	O	O
18.	O	O	43.	O	O	68.	O	O	93.	O	O
19.	O	O	44.	O	O	69.	O	O	94.	O	O
20.	O	O	45.	O	O	70.	O	O	95.	O	O
21.	O	O	46.	O	O	71.	O	O	96.	O	O
22.	O	O	47.	O	O	72.	O	O	97.	O	O
23.	O	O	48.	O	O	73.	O	O	98.	O	O
24.	O	O	49.	O	O	74.	O	O	99.	O	O
25.	O	O	50.	O	O	75.	O	O	100.	O	O