



HOCKEY VICTORIA EVENT REGULATIONS INDOOR

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BACKGROUND INFORMATION

These regulations are a modification of the Hockey Australia Tournament Regulations (Indoor) and have been adapted to be suitable for Hockey Victoria Indoor Hockey Events. These regulations apply for the following Hockey Victoria Events:

- U14, U16, U18 Indoor Club Championships
- Open Indoor Club Championships
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There are two other important documents that should be read in conjunction with the Hockey Victoria Event Regulations, they are:

- The current FIH Rules of Hockey (Indoor)
- The Event Guide generated by Hockey Victoria for each individual Event

For clarification of any aspects of these regulations, please contact Hockey Victoria.

Please note that these regulations do **not** apply to Hockey Victoria Competitions, they are solely for the above listed Events.

These regulations will be reviewed annually and any suggested alterations or amendments should be provided to Hockey Victoria by 1st December each year.



RULES OF THE COMPETITION

- 1.1** The competition shall be conducted in accordance with the FIH Rules of Hockey, in force on the first playing day of the competition except as varied by **Appendix 1** of these Regulations.
- 1.2** For all Events where Age Eligibility is in place, this will be outlined in the Team Entry Guide and Event Guide for that specific Event.
- 1.3** For the sake of Hockey Victoria Indoor & Outdoor Events, Hockey Australia's Member Protection Policy and Codes of Conduct have been adopted. They are established to create awareness of and accountability for the promotion of the game of hockey amongst the participants of the competition will apply. This applies to all participants and spectators at any Hockey Victoria hosted event.

TOURNAMENT EQUIPMENT

2.1 Official Match Ball

- 2.1.1** HV will supply match balls for the Indoor Club Championships.

2.2 Equipment

For all championships, HV will provide the following;

- Tech Kits to be utilised at all Tech Benches
- iPads and/or computers for the Technical Bench at events that Altiusrt is being utilised
- Computer for the Tournament Director to utilise for the various administration tasks
- Internet Dongle(s) for the Tournament Directors/Umpire Managers to utilise
- Printed copies of all the necessary documentation
- Any other necessary equipment as agreed to by HV and the Tournament Director and/or Umpire Manager

TOURNAMENT OFFICIALS

- 3.1** Hockey Victoria, in consultation with the Hockey Victoria Officiating Committee (HVOC), will appoint the Tournament Director (TD), Assistant Tournament Director (ATD), Umpire Manager (UM), Assistant Umpire Manager (AUM) for all State Level Events.
- 3.2** At some Events, Hockey Victoria may also appoint Umpire Coaches (UC) to assist the UM & AUM in the development of the umpires at these Events.
- 3.3** For Indoor Club Championships, Hockey Victoria will call for expressions of interest to be a Technical Official. Availability and contact details of interested officials will be passed on to the Tournament Director, who will be responsible for rostering Technical Officials to matches and managing them throughout the event.
- 3.4** It will be the responsibility of the teams competing in each match to provide an individual (judge) to assist the appointed Technical Official with the management of the match.
- 3.5** Hockey Victoria will call for expressions of interest to umpire at all State Level Events, then in consultation with the relevant members of HVOC, will form a panel of umpires for each of the State Level Events. The details of the panel and their availability will be passed on to the Umpire Manager who will then be responsible for rostering them to matches.

TEAM ENTRY

- 4.1** For the Indoor Club Championships, a team entry guide will be released a minimum of two months prior to the event. The team entry guide will provide Affiliates with a clear timeline and process for team entries. It should be noted that there are financial penalties for withdrawal of teams and late entry of teams.



TEAM LIST & UNIFORM SUBMISSION

- 5.1 For the Indoor Club Championships, where AltiusRT is utilised, team managers will be responsible for uploading all teams and uniform colours into Altius prior to the commencement of the event. This must be submitted on the Thursday 9am prior to the event commencing. Any requests to make alterations to the team list must be in writing up until 12pm on the day prior to the Event commencing. A hard copy of the team lists that have been uploaded in Altius will be provided to the Team Manager at the pre-Event Briefing for approval. Following the conclusion of the pre-Event Briefing no additional players can be included on team lists unless approved by Hockey Victoria and the Tournament Director.
- 5.2 Where AltiusRT is not utilised at the Indoor Club Championships and Hockey Victoria elect to use the RevSport platform for Competition Management, Hockey Victoria will communicate information directly to competing teams and officials.
- 5.3 All participating teams must have an alternate uniform in the event that a colour clash occurs. Should a colour clash be identified, Hockey Victoria will communicate to the relevant teams, and the listed 'Away' team will wear their alternate uniform.
- 5.4 The name and contact details of the team manager must be provided to Hockey Victoria via JotForm, prior to the commencement of the event at the date denoted in the event guide. These will be provided to the Tournament Director, so that they can communicate with the team manager as required during the event.

ELIGIBILITY CRITERIA

- 6.1 To be eligible to participate in a Hockey Victoria Event, all participants must hold a current Hockey Victoria Playing Membership, relevant for the year of the competition. It is the responsibility of each club to ensure that all players have purchased the appropriate Hockey Victoria Playing Membership prior to the commencement of the event. If an Affiliate is found to have ineligible players participating, Hockey Victoria reserves the right to impose a financial penalty. Should, as part of a membership audit, Hockey Victoria identify players that are not registered appropriately, they won't be permitted to take any further part in the event until they have purchased the appropriate membership and provided proof of purchase to HV.
- 6.2 For affiliates to be eligible to enter teams in the Indoor Club Championships, they must be fully financial and appropriately affiliated with Hockey Victoria. Should they not satisfy both of these criteria, Hockey Victoria reserves the right to not accept their team entry until the matter is rectified.
- 6.3 Should teams from outside the state of Victoria wish to enter the Indoor Club Championships, they must contact Hockey Victoria prior to submitting a team entry. HV have the right to refuse the team entry or impose specific conditions on such team, which must be satisfied in order to allow them to participate in the desired event.
- 6.4 Hockey Victoria reserves the right to allow HV state teams to participate in the age group above where they would normally play. Restrictions may be placed on these teams to make them ineligible for medal contention.

COMPOSITION OF A TEAM

- 7.1 For all Hockey Victoria Indoor Events, teams are permitted to submit a team list of a maximum of 12 players. As outlined under item 5. TEAM LIST & UNIFORM SUBMISSION, there are strict limitations with relation to a team's ability to make changes to their submitted team list.
 - 7.1.1 Should a team believe that there are circumstances that warrant them naming more than the specified maximum number of players, they must submit a request to Hockey Victoria by 12.00pm on the Monday prior to the Event commencing. This request must clearly outline the reason for requiring more than 12 players to be listed on a team sheet.



- 7.2** For all Hockey Victoria Indoor Events, teams are permitted to have a maximum of four support staff on the team bench at any time, unless otherwise approved by the Tournament Director. For clarity, the four officials can be as follows:
- 7.2.1** Team Manager (mandatory)
 - 7.2.2** Head Coach
 - 7.2.3** Assistant Coach
 - 7.2.4** Assistant Team Manager/Stand-in Manager/Medical
- 7.3** For the Indoor Club Championships, at a time agreed upon by the Tournament Director at the pre-event briefing, prior to the commencement of each match, the Team Manager must complete the starting line up on Altiusrt, providing the information outlined below. It should be noted that only players and team officials that are listed on Altiusrt may be selected. Should a team wish to add a team official following the commencement of the Indoor Club Championships, this must be approved by Hockey Victoria and the relevant Tournament Director, but no additional players can be added following the conclusion of 12pm on the day of the commencement of the event.
- 7.3.1** The 6 players who will be on the field at the commencement of the match;
 - 7.3.2** Up to 6 player who will start of the team bench at the commencement of the match;
 - 7.3.3** The Captain and Goalkeeper(s) for the match;
 - 7.3.4** The Team Manager for the match;
 - 7.3.5** The Coach for the match;
 - 7.3.6** 3rd Official for the match;
 - 7.3.7** 4th Official for the match;
- 7.4** At the Indoor Club Championships, a player that is nominated to start the match on the field and becomes incapacitated during the warm up, can be replaced in the starting line up by informing the appointed Technical Official up to 5 minutes prior to the commencement of the match. Should a player become incapacitated within 5 minutes of the start of a match, the Technical Official on duty can use their discretion to determine if they allow the starting line up to be altered or whether an interchange simply occurs as soon as the match starts.

TEAM CLOTHING & COLOURS

- 8.1** Hockey Victoria, in conjunction with the Tournament Director will determine if any colour clashes exist and advising competing teams accordingly. All competing teams must have an alternate colour shirt and socks available, should they be required to use it.
- 8.2** Should players wish to wear any additional items of clothing during a match e.g. compression garments etc. they must be beige/white/black or the same colour as the adjoining piece of uniform. This is at the discretion of the Tournament Director to enforce.
- 8.3** All Players must have a clearly visible number on the back of their playing shirt and it should be a colour that contrasts to that of the predominant colour of the shirt.
- 8.4** As a minimum, Goalkeepers must have a number of the back of their smock. Ideally, they will also have a number on the front of their smock too. It will be at the discretion of the Tournament Director as to whether they enforce that a Goalkeeper must have a number on the front of their smock.
- 8.5** The Goalkeeper smock must not clash with the colour or their team's playing shirt, the opposition or the umpire shirts, unless otherwise approved by the Tournament Director.

EQUIPMENT

- 9.1** The appointed Tournament Director has the right to complete equipment checks at any stage prior to or throughout the event. The Tournament Director can also delegate this task to other appointed Officials if they see fit.
- 9.2** For the U14, U16 and U18 Indoor Club Championships, it is mandatory for all field players involved in defending a penalty corner to wear a facemask for the entirety of the time that they are defending that penalty corner. Should the team not have the full complement of facemasks, the team will only be permitted to defend the penalty corner with the number of face masks that they have. For example, should they only have two face masks, they will only be permitted to defend the penalty corner with their Goalkeeper and the two players



wearing facemasks. All other players from the defending team must start beyond the top of the oppositions circle.

- 9.3** For the Open Age Indoor Club Championships, it is strongly recommended (but not mandatory) that all players defending a penalty corner wear a face mask for the entirety of the time that they are defending that penalty corner.
- 9.4** All players must:
- 9.4.1 Wear non-marking shoes
 - 9.4.2 Have cloth/strapping tape (not electrical tape) under their stick to assist in protecting the surface
- 9.5** All field players must:
- 9.5.1 Wear Shin guards
 - 9.5.2 Wear a mouth guard
 - 9.5.3 Wear a FULL protective glove
 - 9.5.4 Use an Indoor Hockey Stick
 - 9.5.5 Have cloth tape on the bottom edge of their stick to assist in protecting the surface (this includes Goalkeepers)
- 9.6** Field players must not wear any additional protective equipment related to 'medical reasons' or similar as specified in the Rules of Hockey unless approved by HV and the Tournament Director. A Medical Certificate should be provided to HV and the Tournament Director, along with the request to wear the protective equipment by the Monday prior to the Event.

DURATION OF MATCHES

- 10.1** The timings for all matches will be confirmed upon finalisation of the fixture for each event. Matters such as total team entries, matches per day, available pitch time etc. will be considered when determining the duration of matches.
- 10.2** The Event Guide will outline which matches, will involve shootouts should the scores be level at the end of regular time.
- 10.3** The Umpires start and re-start the match and also signal to the technical bench each stoppage and subsequent re-start to the match that they order.
- 10.4** While the match can be stopped, there will **not** be any stoppages to time during a match.
- 10.5** Time-keeping will be controlled at the Technical Bench; they are responsible for signalling the end of each half. If a match, however, is prolonged at half - time or full-time to allow for the completion of a penalty corner as specified in the Rules of Hockey, the Umpires will signal the end of that half.

SUBSTITUTION OF PLAYERS

- 11.1** Substitutions take place as specified in the Rules of Hockey from the players named in the team entry form, with a maximum of twelve (12) players permitted to be utilised per match unless otherwise specified in the Event Guide released by HV.
- 11.2** Substitutions take place under the supervision of those on the Technical Bench.
- 11.3** After leaving the field of play having been substituted, a player must immediately go to their team bench.
- 11.4** Team Managers are responsible for the proper application of the interchange procedures.

ADMISSION TO THE FIELD OF PLAY

- 12.1** The coach/es on the team bench may not enter the field of play during playing time under any circumstances, but may do so during a shoot-out competition.
- 12.2** The nominated Team Manager is responsible for the conduct of all persons occupying the bench must be present on the bench during the match and must occupy the seat nearest to the technical officials' table.
- 12.3** Vocal communication by team officials and/or players on the team bench must not be directed at the technical officials seated at the table, the Umpires and / or the players of either competing team.
- 12.4** If misconduct occurs after a Team Manager has been warned about acts of misconduct on their team bench the Technical Officer on duty or the Tournament Director/Assistant Tournament Director is empowered to order the person or persons involved to leave the



team bench and remain in the team changing room for the rest of the match. After the match, the Technical Officer will report the circumstances to the Tournament Director who may take further disciplinary action.

12.5 No incapacity treatment is permitted on the field of play. If a player becomes incapacitated on the field of play, one of the Umpires may stop the match and assess whether or not the player requires attention.

12.5.1 The Umpire may authorise the registered Team Medical Doctor/Physiotherapist/First Aider to enter the field of play;

12.5.2 Should the team not have such registered officials, the Umpire will authorise the on-duty Medical Officer or the Team Manager to enter the field of play;

12.5.3 If necessary, the Umpire may also authorise stretcher bearers to enter the field of play;

12.5.4 Persons authorised to enter the field of play are required to assist and remove the player concerned from the field as soon as it is safe to do so.

12.6 If any person from the team bench and/or the on-duty Medical Officer enters the field of play to attend to a player:

12.6.1 The player must leave the field of play and return to the team bench area for a minimum of one minute.

12.6.2 The one minute will be managed by the Technical Officer on duty at the

12.6.3 The player required to leave the field may be substituted.

12.7 If blood staining to the field of play occurs cleaning must immediately take place using a Non-Acid Disinfectant Surface Cleaner which is effective against antibiotic-resistant bacteria or, if such a material is not available, an 80% alcohol solution. During this operation there must be a stoppage in play.

12.8 No liquid or other refreshment may be consumed on the field of play. Any player wishing to take refreshment during a match, including during time stoppages must leave the field of play. A goalkeeper may leave and re-enter the field of play adjacent to the goal

INTERRUPTIONS OF A MATCH

13.1 If a match is interrupted by the umpires or the Technical Officials the continuation of the match is dependent on the following features;

13.1.1 The match must be completed 5 minutes prior to the start time of the next match on that day (or if it is the final match for the day, it must be completed 5 minutes prior to the time that a match would have started should there have been one, following the match in question).

13.1.2 If play was abandoned prior to the commencement of play or where less than fifty percent of the available match time has been played, a 0-0 draw will be the result.

13.1.3 Where fifty percent or greater than fifty percent of the available playing time of the match has been played, the score at the point the match was abandoned will stand.

13.1.4 For any match where a winner must be determined, e.g. a semi-final or classification match (Gold Medal, 3rd Place, 5th Place etc.), should play be abandoned prior to the commencement of play or where less than fifty percent of the available play time has been completed, the higher ranked team will be determined the winner of that match.

13.1.5 For any match where a winner must be determined, e.g. a semi-final or classification match (Gold Medal, 3rd Place, 5th Place etc.) and fifty percent or greater than fifty percent of the available playing time be completed the score at the point the match was abandoned will stand.

13.1.5.1 Should the score at the time the match was abandoned be level, having completed fifty percent or greater than fifty percent of the available playing time, the higher ranked team will be deemed the winner of the match.



- 13.1.6** When determining the higher ranked team, please refer to Appendix 5 – Ranking in a Pool.

MATCH REPORT FORMS

- 14.1** Further information in relation to Competition Management software and match report forms will be included in the Event Guide distributed prior to the Event.

DISQUALIFICATION, FAILURE TO PLAY OR FORFEIT

- 15.1** During the pool matches:

- 15.1.1** A team either disqualified or refusing to play or failing to complete a match is deemed to have withdrawn from the competition.
- 15.1.2** If a team so withdraws from the competition:
- 15.1.2.1** Any matches it has played until then will then, as well as the matches it has still to play, will be recorded as a 5-0 loss;
 - 15.1.2.2** That team will be disqualified and will not be ranked in the competition;
 - 15.1.2.3** The pool points table will be adjusted accordingly for all teams;
 - 15.1.2.4** Statistics for the team and individual player scoring statistics will be removed for all matches in which a team has been disqualified or has failed to play.
 - 15.1.2.5** Hockey Victoria reserves the right to impose financial sanctions on any team that forfeits a match at an HV event. In extreme cases, HV Management may not accept team entries or impose strict conditions of entry for future events.

- 15.2** During a classification match:

- 15.2.1** A team either disqualified or refusing to play or to complete a match is deemed to have withdrawn from the competition at that stage.
- 15.2.2** If a team so withdraws from the competition at the finals, playoff or classification stage;
- 15.2.3** The team is deemed to have lost the match in question;
- 15.2.3.1** The team will be disqualified and will not be ranked in the competition;
 - 15.2.3.2** All teams ranked below the team at the time of the withdrawal will be advanced by one place in the final ranking;
 - 15.2.3.3** No goals will be attributed to a player for any matches played in the classification stage by the team that has been disqualified;
 - 15.2.3.4** Team statistics are retained for any matches played in the pool stage by the team that has been disqualified but individual player scoring statistics are removed
- 15.2.4** Depending on the time of the withdrawal of the team during the classification stage, HV reserves the right to determine how a final ranking will be determined.
- 15.2.5** A team that is deemed to have withdrawn may be subject to further disciplinary action.

- 15.3 Forfeit of a Match** - Any team forfeiting a match shall be liable to a fine of at least \$200. HV shall decide the fine amount to be imposed.

CODE OF CONDUCT SANCTIONS IMPOSED BY THE TOURNAMENT DIRECTOR

- 16.1** All participants in an HV managed Event must abide by and comply with the HV Codes of Conduct. This includes all team members, team officials and HV appointed officials.

- 16.1.1** For the purposes of this regulation and Appendix 4 & 5, team members and team officials include players, managers, coaches, technical, medical and para-medical staff and any other staff associated with the team. HV



officials include match officials and tournament administrative staff/volunteers.

- 16.1.2** The Tournament Director may consider whether a Team Member or Official or HV appointed official has breached any part of the HV Codes of Conduct following receipt of a report from a Team Member or Official or an HV appointed Official or may make his/her own inquiries into the actions of any Team Member or Official or HV Appointed Official or into any incident. In considering a potential breach of a Code of Conduct, the Tournament Director must comply with this Regulation 16 and follow the process set out in Appendix 5.
- 16.1.3** A report may be determined by a Tournament Director or, at his/her discretion, referred to a Tribunal in accordance with the process set out in *Appendix 5*. Where the Tournament Director or a Tribunal determines there has been a breach of a Code of Conduct, before during or after a match (wherever that misconduct occurred), the Tournament Director or Tribunal has authority to reprimand or to suspend any Team Member or Official or any HV Appointed Official (in accordance with the guidelines set out in *Appendix 4*).
- 16.1.4** In deciding on the duration of any suspension, the Tournament Director is not limited to the remaining matches in the competition but may impose a suspension that is beyond the conclusion of the competition. Should the Tournament Director wish to do this, they should consult the relevant Hockey Victoria Staff Member to discuss the implications and enforcement of such a suspension.
- 16.1.5** Suspended persons may not enter the field of play or the technical facility areas (including the team benches, coaches' boxes and video tower) until completion of the match or matches comprising the suspension.
- 16.1.6** The person subject to a sanction under this regulation 16 may appeal against any suspension to the Appeal Jury (see Regulations 18 and 19) except that a suspension imposed after the completion of the Tournament may only be appealed to Hockey Victoria.
- 16.1.7** If a person wishes to appeal to the Appeal Jury, the Team Manager(s) must give written notice to the Tournament Director within sixty (60) minutes after being notified of the Tournament Director's decision. If no appeal is lodged, the decision of the Tournament Director is final.
- 16.1.8** If an appeal is lodged, the Tournament Director must immediately inform HV by;
 - 16.1.8.1** Contacting the relevant staff member responsible for the Event;
 - 16.1.8.2** Confirming in writing by sending an email to the aforementioned individual and providing copies of all relevant documents.

PROTESTS

- 17.1** Protests will only be considered for a serious and significant breach of the competition or tournament rules that clearly had a material effect on the outcome of the match. A protest will not be considered if it relates to:
 - 17.1.1** A disciplinary decision where a person has been warned or sent off the field of play (i.e. temporarily suspended) by a match official; or
 - 17.1.2** Any decision of an umpire or technical official made during a match
- 17.2** If a team wishes to lodge a protest at the end of a match or at the end of a stand-alone shoot-out competition the Team Manager must:
 - 17.2.1** Declare the intention to do so immediately in writing directly below their signature when signing the Match Report or Shoot-out Competition form; and



- 17.2.2** Provide the grounds of the protest (in writing) and hand that document to the Tournament Director within 30 (thirty) minutes of the completion of the match or stand-alone shoot-out competition; and
- 17.2.3** Deposit in addition two hundred dollars (\$200AUD) with the written protests to Hockey Victoria and provide evidence of this taking place to the Tournament Director.
- 17.3** If a protest is made, the Tournament Director must immediately notify the HV Events Staff.
- 17.4** In rendering his/her decision, the Tournament Director may (subject to Regulation 16) consider and determine the protest in any manner he/she determines to be appropriate, having regard to the interests of the affected Team Members or Team Officials, all team members and team officials participating in the tournament and the conduct of the tournament. The Tournament Director may (at his/her sole discretion) accept or seek any other information or evidence he/she believes to be relevant and where the Tournament Director is considering upholding the protest, he/she must seek a written response from the other team which competed in the relevant match.
- 17.5** The Tournament Director must make a decision, confirm his/her decision in writing and provide it to the Team Managers by email or by hand delivery within two (2) hours from the submission of a protest; if possible, the Tournament Director should also orally notify the decision to the Team Manager concerned immediately after making the decision.
- 17.6** The Team Manager must make arrangements with the Tournament Director to be available so that the Tournament Director can give their decision about the protest to the Team Manager.
- 17.7** The Tournament Director must notify the HV Events Staff of the outcome of any protest
- 17.8** Failure to comply with any part of this Regulation will result in dismissal of the protest.

APPEAL JURY

- 18.1** The appeal jury will be appointed by Hockey Victoria in consultation with the Tournament Director.
- 18.2** Hockey Victoria will appoint a Chair of the Appeal Jury. Without limiting the duties of the Chair as set out under these Regulations, a person appointed to the position of Chair shall have the following responsibilities:
 - 18.2.1** Ensure accurate records are kept of all the Appeal Jury's proceedings and decisions;
 - 18.2.2** Communicate to the Tournament Director and HV the result of the hearing;
 - 18.2.3** Chair hearings of the appeal jury;
 - 18.2.4** Raise with any proposed Appeal Jury member any potential or possible conflict of interest which may arise from time to time.
- 18.3** An Appeal Jury shall consist of a minimum of three and maximum of five persons.
- 18.4** Any person who has taken part in any previous proceedings relating to the matter under appeal must not be appointed to a particular Appeal Jury.
- 18.5** In appointing an Appeal Jury for a particular hearing all reasonable steps shall be taken to ensure that at least one member has a thorough understanding of that level of tournament or above, to which the Appeal relates.

APPEALS

- 19.1** An individual or a team may lodge an appeal against a decision by a Tournament Director or a Tribunal to suspend a player, team official or other official. Any appeal shall be heard by an Appeal Jury.
- 19.2** The written notice of appeal must contain a statement outlining the grounds of appeal and indicating whether the appeal is against:
 - 19.2.1** A finding;
 - 19.2.2** A penalty imposed;
 - 19.2.3** Both a finding and a penalty; or
 - 19.2.4** Procedural irregularities relating to the decision made by the Tournament Director



- 19.3** The appeal is not by way of a re-hearing of the evidence. It is limited to a review of the decision of the Tournament Director to ensure compliance with these Regulations.
- 19.4** No fresh evidence shall be presented to the Appeal Jury without its approval. If approval is sought to present fresh evidence, particulars of such evidence and the reasons why it was not presented to the earlier decision-maker must also be included in the written notice of appeal. After considering the evidence and the reasons it was not presented, the Appeal Jury will determine whether to accept the fresh evidence.
- 19.5** The parties are entitled to make oral representations to the Appeal Jury at the hearing. The parties are not entitled to be represented by a lawyer but may have an advocate (who is not a legally qualified speak on their behalf).
- 19.6** Subject to these regulations, the Appeal Jury may conduct the hearing in such a manner and at such time and in such a way as it considers desirable and/or suitable. The party who (or which) has lodged the appeal must be notified of the date, time and place the hearing will be conducted. If any party fails to attend the hearing, the Appeal Jury may proceed in the absence of that or any other party.
- 19.7** The method of recording the proceedings and determinations of the Appeal Jury shall be at the discretion of the Chair. The Appeal Jury must publish a decision in writing. A copy must be provided to the Tournament Director and it must be published as soon as possible but not later than two hours before the start of the first match on the next day that matches in that competition are played. If possible, the Chair of the Appeal Jury which heard the case should orally notify the decision to the relevant team manager or (where appropriate) the relevant HV staff immediately after making the decision.
- 19.8** The decision of the Appeal Jury shall be based on the balance of probabilities (more likely than not).
- 19.9** The decision of the Appeal Jury is final and binding on all parties. There is no other right of appeal following the decision of the Appeal Jury.
- 19.10** An Appeal Jury has the power:
- 19.10.1** To allow or dismiss the appeal;
 - 19.10.2** To vary the decision of the Tournament Director
 - 19.10.3** To increase, decrease, remit or otherwise vary any penalty included in the decision of the Tournament Director; or
 - 19.10.4** To impose such other penalty or sanction as it deems fit;
- 19.11** Each party to the appeal shall bear their own cost.
- 19.12** To the extent that the principles of natural justice are not included in the provisions set out in these Regulations they are expressly excluded.

Procedure of the appeal

- 19.13** In the event of a matter before an Appeal Jury relating to the actions of a team, the Team Manager shall act as spokesperson for the team provided that an individual member of that team may elect to speak on their own behalf.
- 19.14** At the commencement of a hearing, the Chair shall identify the members of the Appeal Jury and determine whether the appellant is present.
- 19.15** The appellant and the Tournament Director shall be notified of their right to remain in the hearing until all evidence is presented but not to be present whilst the Appeal Jury considers its findings and determines an appropriate penalty (if any).
- 19.16** The Chair shall advise all those persons present of the method of recording the hearing.
- 19.17** The finding of the Tournament Director and the basis of the appeal shall be read out in the presence of all persons eligible to be present.
- 19.18** The Tournament Director and the appellant shall be asked whether the findings and basis of appeal (as read) correctly represents their intention.
- 19.19** The Chair shall ask all witnesses (if any), except the Tournament Director and the appellant, to leave the room and to wait to be called to give their evidence.
- 19.20** Subject to Regulation 19.15, the Tournament Director shall proceed to give evidence and witnesses of the Tournament Director shall be called upon to give his/her evidence in turn, subject to the approval of the number of witnesses to be called by the Appeal Jury in its discretion. The appellant may ask questions of the Tournament Director or any witness called.



- 19.21** Subject to Regulation 19.15, the appellant shall then be entitled to present his/her appeal and witnesses may be called subject to the approval of the number of witnesses to be called by the Appeal Jury in its discretion. The Tournament Director may ask questions of the appellant or any witness called.
- 19.22** Each witness must leave the hearing after giving evidence unless otherwise directed by the Appeal Jury.
- 19.23** The Appeal Jury may question any person giving evidence. If the Appeal Jury determines that any witness is giving deliberately false or misleading evidence, the Appeal Jury is able to:
- 19.23.1** Make such finding at that hearing; and
 - 19.23.2** Refer the matter to HV
- 19.24** Video evidence may be presented at the appeal at the discretion of the Appeal Jury.
- 19.25** At the conclusion of all of the evidence and submissions the Chair shall ask the appellant, the Tournament Director and all other persons present to leave the hearing room while the Appeal Jury considers its findings.
- 19.26** The powers of the Appeal Jury are set-out in Regulation 18.10.
- 19.27** The decision of the Appeal Jury shall be given in the presence of all (after recalling the Tournament Director and the appellant), by the Chair.
- 19.28** Where the appellant is under the age of 18, he/she is entitled to be accompanied by any adult adviser and any rights of the appellant under the Regulations may be exercised by the adult adviser (on behalf of the appellant).

UNFORESEEN EVENTS

- 20.1** If circumstances arise which are not provided for in these Regulations, the Tournament Director will determine any actions necessary.
- 20.2** If any team affected by a decision of the Tournament Director under article 20.1 wishes to protest, it may do so following the procedures set out in Regulation 19.



APPENDIX 1

SCHEDULE OF VARIATIONS TO THE RULES OF HOCKEY APPLICABLE TO HOCKEY VICTORIA INDOOR EVENTS

Below is a list of Regulations which supersede the Rules of Hockey¹.

1. MATCH PERIODS

Rule 5.1: 5.1 A match consists of four quarters of 10 minutes, an interval of 1 minute between quarter 1 and 2 and between quarter 3 and 4 and a half-time interval of 3 minutes.

Regulation:

- A match will still consist of two halves, as these three events already have reduced match durations.
- The length of the halves, as well as half time break and timings will be determined by Hockey Victoria upon receive final team entries and considering pitch availability, number of matches per day etc.
- Time will not be stopped at any stage during that match, including for a Penalty Stroke and Penalty Corners, but the umpires can stop play should they need to.
- The Event Guide and Final Fixture distributed by Hockey Victoria for each of these Events will clear stipulate the length of halves and all necessary breaks.

2. TEMPORARY SUSPENSIONS

Rule 14.1: For any offence, the offending player maybe:

- A. Cautioned (indicated by spoken words)
- B. temporarily suspended for 1 minute of playing time (indicated by a green card)
- C. temporarily suspended for a minimum of 2 minutes of playing time (indicated by a yellow card)

For the duration of each temporary green and yellow card suspension of a player on or off the pitch, the offending team plays with one fewer player.

Regulation:

For any offence, the offending player may be temporarily suspended for one minute of playing time (indicated by a green card) or a minimum of two minutes (indicated by a yellow card),

For the duration of each temporary suspension, the offending team plays with one fewer player;

- If a field player received a green or yellow card, the Umpires stop the match (but not the time) to issue the card; the Umpires restart the match immediately after issuing the card.
- The offending player leaves the field immediately; if he/she interferes with play on their way to the designated suspension area the Umpire may further penalise the player in accordance with the Rules of Hockey.
- The temporary suspension time starts when the player is seated in the designated area.
- Timing of the temporary suspension is controlled by the Technical Officer on duty.
- The offending player is permitted to resume play when the Technical Official on duty indicates that the period of suspension has been completed unless this occurs during the period from the award of a penalty corner until after it has been completed, in which case the player cannot return until the penalty corner has either been completed, is re-taken or another penalty corner is awarded.



APPENDIX 2

RANKING IN A POOL

1. In each pool match that teams play against each other; the following points shall be awarded:
 - 2.1 Three points to the winner;
 - 2.2 One point to each team, in the event of a draw;
 - 2.3 No points for the loser

3. In each pool, teams will be ranked according to the number of points each has accumulated in the competition.
 - 2.1. If at the end of the pool matches two or more teams have the same number of points for any place in a pool, these teams will be ranked according to their respective number of matches won.
 - 2.2. If there remains equality among two or more teams, then these teams will be ranked according to their respective goal difference (which means “goals for” less “goals against”). A positive goal difference always takes precedence over a negative one.
 - 2.3. If there still remains equality among two or more teams, then these teams will be ranked according to their respective number of “goals for”.
 - 2.4. Should there still remain equality among two teams, then the result of the match played between those teams will determine the ranking of the tied teams.
 - 2.5. If more than two teams are involved, then a ranking based upon the results of the matches among (only) them shall determine their respective position, based upon the points awarded in accordance with paragraph 1 of this appendix. If there remains equality, then the teams involved shall be ranked according to paragraphs 2.1, 2.2, 2.3 and 2.4 of this Appendix.
 - 2.7. Should there still remain equality among two teams, then the ranking will be determined by a shoot-out competition between those teams (for details see the Penalty Shoot-out Regulations Document).
 - 2.8. If more than two teams are involved, then each team will play a shoot-out competition against the other teams in the same sequence of play as the order of play in the competition, but with one round of 3 shoot-outs only to be taken compulsorily by each team.
 - 2.9. A ranking will then be established based upon the results of the round of the shoot-out competition only, with the award for each play of 3 points to the team having scored the highest number of goals, 1 point to each team having scored an equal number of goals and 0 points to the team having scored the lowest number of goals.
 - 2.10. If equality remains then teams having an equal number of points shall be ranked according to paragraphs 2.1, 2.2, 2.3 and 2.4 as applied to goals recorded during the shoot- out competition.
 - 2.11. If an equal position of three (or more) teams still remains thereafter, then the same procedure shall be repeated until the teams can be ranked. The Tournament Director shall make a draw to establish each sequence of play if such further rounds of shoot-outs are required.



APPENDIX 3

SHOOT-OUT COMPETITION

In a shoot-out competition, three players from each team take a one-on-one shoot-out alternately against a defender from the other team as set out in this Regulation. The shoot-out competition comprises all series of shoot-outs required to determine a result. The following sets out both the playing Rules and the procedures to be followed.

1. If the shoot-out competition takes place after the end of a match, the first shoot-out shall take place within five (5) minutes of the end of the match.
2. The respective Team Managers provide three players to take and one player to defend the shoot-outs from those on the Match Report except as excluded below. A player nominated to defend the shoot-outs can also be nominated to take a shoot-out. No substitutions / replacements are permitted during the shoot-out competition other than as specified below.
3. A player who is still serving a disciplinary suspension by the Tournament Director at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition, cannot take part in that shoot-out competition. A player who has been warned (green card) or temporarily suspended (yellow card) may take part in the shoot-out competition even if the period of their suspension has not been completed at the end of the match.
4. The Tournament Director will specify the method of timing shoot-outs taking account of the facilities available and the need to control time accurately.
5. The Tournament Director will specify the goal to be used.
6. A coin is tossed; the team which wins the toss has the choice to take or defend the first shoot-out.
7. All persons listed on the Match Report other than any player who is still serving a disciplinary suspension by the Tournament Director at the time the shoot-out competition takes place or has been excluded permanently (red card) during the match which leads to the shoot-out competition are permitted to enter the field of play outside the half used for the shoot-out.
8. The goalkeeper / defending player of the team taking a shoot-out may be on the back-line outside the circle.
9. A player taking or defending a shoot-out may enter the half used for the shoot-out for that purpose.
10. Players taking a shoot-out and also defending the shoot-outs taken by opponents are allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put back on their protective equipment.
11. Three players from each team take a shoot-out alternately against the goalkeeper / defending player of the other team making a total of 6 shoot-outs.
12. Taking a shoot-out:
 - 12.1. the goalkeeper / defending player starts on or behind the goal-line between the goal posts;
 - 12.2. the ball is placed 3 metres outside the circle opposite the centre of the goal;
 - 12.3. an attacker stands behind but near the ball;
 - 12.4. the Umpire blows the whistle to start time;
 - 12.5. an official starts the clock;
 - 12.6. the attacker and the goalkeeper / defending player may then move in any direction;
 - 12.7. the shoot-out is completed when:
 - 12.7.1. 6 seconds has elapsed since the starting signal;
 - 12.7.2. a goal is scored;
 - 12.7.3. the attacker commits an offence;
 - 12.7.4. the goalkeeper / defending player commits an unintentional offence inside or outside the circle in which case the shoot-out is re-taken by the same player against the same goalkeeper / defending player;
 - 12.7.5. the goalkeeper / defending player commits an intentional offence inside or outside the circle, in which case a penalty stroke is awarded and taken;
 - 12.7.6. the ball goes out of play over the back-line or side-boards; this includes the goalkeeper / defending player intentionally playing the ball over the back-line;

- 12.7.7.** if the ball rebounds off a goalkeeper / defending player over the side-boards, the shoot-out is completed; if the ball is propelled by a goalkeeper / defending player over the side-boards, the shoot-out is retaken by the same player against the same goalkeeper / defending player.
- 13.** If a penalty stroke is awarded as specified above, it can be taken and defended by any eligible player on the Match Report subject to the provisions of Articles 16, 17 and 18 of this Appendix.
- 14.** The team scoring the most goals (or ahead by more goals than the other team has untaken shoot-outs available) is the winner.
- 15.** A player may be suspended by a yellow or red card but not by a green card during the shoot-out competition.
- 16.** If during a shoot-out competition (including during any penalty stroke which is awarded) a player is suspended by a yellow or red card:
- 16.1.** that player takes no further part in that shoot-out competition and, unless a goalkeeper/defending player, cannot be replaced;
- 16.2.** the replacement for a suspended goalkeeper / defending player can only come from the three players of that team nominated to take part in the shoot-out competition:
- 16.2.1.** the replacement goalkeeper / defending player is allowed reasonable time to put on protective equipment similar to that which the goalkeeper / defending player they are replacing was wearing;
- 16.2.2.** for taking their own shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- 16.3.** any shoot-out due to be taken by a suspended player is forfeited; any goals scored by this player before being suspended count as a goal.
- 17.** If during a shoot-out competition, a defending goalkeeper / defending player is incapacitated:
- 17.1.** that goalkeeper/defending player may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded in this Appendix or unless suspended by an Umpire during the shoot-out competition;
- 17.2.** the replacement goalkeeper:
- 17.2.1.** is allowed reasonable time to put on protective equipment similar to that which the incapacitated goalkeeper / defending player was wearing;
- 17.2.2.** if this replacement is also nominated to take a shoot-out, this player is allowed reasonable time to take off their protective equipment to take their shoot-out and subsequently to put it on again.
- 18.** If during a shoot-out competition, an attacker is incapacitated, that attacker may be replaced by another player from among the players listed on the Match Report for that particular match, except as excluded above or unless suspended by an Umpire during the shoot-out competition.
- 19.** If an equal number of goals are scored after each team has taken three shoot-outs:
- 19.1.** a second series of shoot-outs is taken with the same players, subject to the conditions specified in this Appendix;
- 19.2.** the sequence in which the attackers take the shoot-outs need not be the same as in the first series;
- 19.3.** the team whose player took the first shoot-out in a series defends the first shoot-out of the next series;
- 19.4.** when one team has scored or been awarded one more goal than the opposing team after each team has taken the same number of shoot-outs, that team is the winner.
- 20.** If an equal number of goals are scored after a second or subsequent series of three shoot-outs, additional series of shoot-outs are taken with the same players subject to the conditions specified in this Appendix: **20.1.** the sequence in which the attackers take the shoot-outs need not be the same in any subsequent series;
- 20.2.** the team which starts each shoot-out series alternates for each series.
- 21.** Unless varied by this Appendix or Appendix 1, the Rules of Indoor Hockey apply during a shoot-out.



APPENDIX 4

HV CODES OF CONDUCT GUIDELINES

CLASSIFICATION OF OFFENCES AND PENALTIES

LEVEL 1

The penalty for a Level 1 offence shall be an official reprimand and/or a suspension of the individual for a minimum of one match.

Examples of behaviour which may result in a Level 1 penalty:

- verbal abuse or hostility towards any other participant, person or any other member of the public;
- disputing / protesting, reacting in a provocative or disapproving manner in an inappropriate way toward any decision made by an umpire or official;
- charging or advancing towards an umpire or technical official in an aggressive manner when appealing;
- excessive appealing of an umpire's decision;
- throwing a stick or ball at or near a player, umpire or official in an inappropriate and / or dangerous manner;
- inappropriate and deliberate physical contact between players in the course of play;
- using rude or abusive language, gestures or hand signals gestures which are considered to be obscene, offensive, or insulting;
- abuse of hockey equipment or clothing, venue equipment or fixtures and fittings;
- making public statements which are not fair, constructive or reasonable and involve a personal attack on another player, umpire, appointed official or administrator; and
- failure to attend media conferences as requested

LEVEL 2

The penalty for a Level 2 offence shall be a suspension of the individual for a minimum of two or more matches.

Examples of behaviour which may result in a Level 2 penalty:

- threat of assault on an umpire;
- physical assault, without injury, of another player, umpire, official or spectator;
- any act of violence on the field of play;
- using language or gestures which seriously offends, insults, intimidates, threatens, disparages or vilifies another person on the basis of that person's race, religion, gender, colour, descent or national or ethnic origin; and
- recurrent breaches of Level 1 behaviour

LEVEL 3

The penalty for a Level 3 offence shall be a suspension of the individual for a minimum of five or more matches.

Examples of behaviour which may result in a Level 3 penalty:

- physical assault causing bodily injury to another player, umpire, official or spectator; and
- recurrent breaches of Level 2 behaviour.



APPENDIX 5

HV CODES OF CONDUCT – GUIDELINES TO TOURNAMENT DIRECTOR PROCESS FOR DEALING WITH REPORTED OFFENCE

1. THE REPORT

- 1.1** All reports of an alleged breach of an HV Code of Conduct shall be made to the Tournament Director.
- 1.2** The Tournament Director may determine the level of the offence.
- 1.3** A report can be received by the Tournament Director from any person but if received later than 24 hours after the occurrence of the conduct said to constitute the offence the Tournament Director must determine (in his/her sole discretion) whether to accept such a report. That discretion is to be exercised taking into account the seriousness of the reported behaviour and the reason for the delay in making the report. The Tournament Director is not required to provide reasons for this decision.

2. PROCEDURE

- 2.1** Following receipt of a report of an alleged offence or where the Tournament Director considers that the actions of a Team Member or Official or an HV Official should be reviewed, the Tournament Director must either:
 - 2.1.1.** determine whether the person(s) has breached an HV Code of Conduct; or
 - 2.1.2.** refer the report to a Tribunal for hearing and determination in accordance with the procedure set out in section 5 of this Appendix
- 2.2** Subject to Regulation 16 and Appendix 5, the Tournament Director may consider and determine an alleged breach of the HA Codes of Conduct in any manner he/she determines to be appropriate having regard to the interests of the affected person, all team members and team officials and the conduct of the tournament. The Tournament Director may (at his or her sole discretion) accept or seek any other information or evidence he/she believes to be relevant.
- 2.3** Where the Tournament Director or Tribunal determines there has been a breach of an HV Code of Conduct, the Tournament Director must inform the reported person of the decision. Where that person is a player, the Tournament Director will inform his/her Team Manager. When informing that person, the decision must be confirmed in writing and the Tournament Director must provide:
 - 2.3.1.** the fact of the report of an offence or that the Tournament Director reviewed an incident/action;
 - 2.3.2.** the identity of the Team Member or Official or HA Official who has breached the code;
 - 2.3.3.** the level of the offence (based on the guidelines in Appendix 4);
 - 2.3.4.** details of the alleged conduct and, where a report was provided, a copy of the report;
 - 2.3.5.** the decision of the Tournament Director or Tribunal – e.g. a breach of an HV Code of Conduct (and) identify the relevant Code and relevant paragraph); and
 - 2.3.6.** penalty if applicable
- 2.4** Written reasons for the decision are not required.

3. THE DECISION

- 3.1** The decision must be recorded in writing.
- 3.2** Should it be found that a Team Member or Official or HV Official has breached an HA Code of Conduct, the Tournament Director or Tribunal must impose a penalty in accordance with the guidelines set out in Appendix 7 and notify in writing the reported person of the outcome via their Team Manager and additionally notify the reporting party.
- 3.3** If the instance relates to a HA Official, the outcome should be provided back to the reporting party, the HV Official and the HV Events Staff.

4. PENALTY

- 4.1** When imposing a penalty, the Tournament Director must state:
 - 4.1.1.** the number of matches or period of time for which the person is suspended;
 - 4.1.2.** the date of commencement of the suspension; and



4.1.3. the type of match(es) to which the suspension shall apply. Should the Tournament Director wish to impose any suspension that exceeds the number of matches remaining in that Tournament, they must contact HV to discuss the implications and ability to impose the suspension beyond that event.

5. REFERRAL TO TRIBUNAL

- 5.1** Where the Tournament Director refers a report to a Tribunal for hearing and determination, the following process must be followed.
- 5.2** A Tribunal shall be comprised of the Umpire Manager, the Tournament Director and a person nominated by HV. HV shall appoint the Chair.
- 5.3** In the event of a matter before a Tribunal relating to the actions of a team, the Team Manager shall act as spokesperson for a team or Team Member or Official provided that an individual member of that team may elect to speak on their own behalf.
- 5.4** At the commencement of a hearing, the Chair shall identify the members of the Tribunal and determine whether the reported person is present.
- 5.5** The reported person and the person who lodged the report (Report Maker) shall be notified of their right to remain in the hearing until all evidence is presented but not to be present whilst the Tribunal considers its findings and determines an appropriate penalty (if any).
- 5.6** The Chair shall advise all those persons present of the method of recording the hearing.
- 5.7** The written report shall be read out in the presence of all persons eligible to be present.
- 5.8** The Report Maker shall be asked whether the written report (as read) correctly represents his/her intention.
- 5.9** The reported person shall be asked whether he/she understands the written report and the alleged breach.
- 5.10** The Chair shall ask all witnesses (if any), except the Report Maker and the reported person, to leave the room and to wait to be called to give their evidence.
- 5.11** Subject to paragraph 6.5, the Report Maker shall proceed to give evidence and witnesses of the Report Maker shall be called upon to give his/her evidence in turn, subject to the approval of the number of witnesses to be called by the Tribunal in its discretion. The reported person may ask questions of the Report Maker or any witness called.
- 5.12** Subject to paragraph 6.5, the reported person shall then be entitled to present his/her defence and witnesses may be called subject to the approval of the number of witnesses to be called by the Tribunal in its discretion. The Report Maker may ask questions of the reported person or any witness called.
- 5.13** Each witness must leave the hearing after giving evidence unless otherwise directed by the Tribunal.
- 5.14** The Tribunal may question any person giving evidence. If the Tribunal determines that any witness is giving deliberately false or misleading evidence, the Tribunal is able to:
 - 5.14.1** make such finding at the hearing; and
 - 5.14.2** refer the matter to HV
- 5.15** Video evidence may be presented in the discretion of the Tribunal
- 5.16** At the conclusion of all of the evidence and submissions the Chair shall ask the reported person, the Report Maker and all other persons present to leave the hearing room while the Tribunal considers its findings.
- 5.17** The powers of the Tribunal are set out in Regulation 14.7.
- 5.18** The decision of the Tribunal shall be given in the presence of all (after recalling the Report Maker and the reported person), by the Chair.
- 5.19** Where the reported person or Report Maker is under the age of 18, he/she is entitled to be accompanied by any adult adviser and any rights of that minor as the reported person or Report Maker under these Regulations may be exercised by the adult adviser (on behalf of the minor).