



BBR KOSEN RULES

Teams Event

- Separate Men and women divisions, no mixed divisions
 - Men 5 person teams and Women 3 person teams
- A missing team member will forfeit their fight
- A win is determined by a superior technical score. Penalties are not considered in determining a winner, unless someone loses by Hansoku Make. No golden score is applied; i.e., Hiki-wake will be given.
- The team contest will be 5 min maximum bouts with Waza-ari win minimum.
If the teams end in a tie, there will be a fight-off; team captains chooses who is to fight-off from their perspective team. If after 5min, there is no winner, then the players go into Golden Score until there is an outcome.

Open Individual Event

- Men and women divisions
- No weight divisions or restrictions
- Fight order drawn at random
- As in the Team Event, winners will be determined by a superior technical score
Golden score will be applied at the end of regulation time
- The Open Individual contests will be 5 min maximum with Waza-ari win minimum
The Champion (Gold medal) fight will be 10 min.

Kosen Rules

Regarding Kosen rules, the BBR has set the following down as some of the competition rules. Generally, we'll follow the IJF Judo rules, with the following modifications.

1. Matches start from the standing position; unlike IJF competitions, players are allowed to "pull" their opponent to the mat
2. Leg grabs, standing chokes, and arm bars are allowed. However, certain types of "flying" arm bars are not allowed. Illegal "flying" arm bars are those where the arm bar is applied without control or throws using an arm bar (Waki Gatame like applications).
3. **Once the action goes to mat, it will continue in Newaza, even if one player is in "guard" and the other is not progressing in Newaza. Exception are as follows:**
 - a. A player goes out of bounds (Mate)
 - b. An illegal action is performed by the advantageous player (appropriate penalty level)
 - c. When a player gets injured or sick (Kiken gachi)
 - d. When a player's Judogi becomes undone (belt comes off and/or jacket pulled over the head) (Mate)
 - e. When a player lifts or carries an opponent off the mat (Mate)
 - f. When one player is in a prone turtle position and the other player stands away and does not want to fight or continue (Mate)
 - g. When one player tries to pull the other to mat, but loses the hands and feet, and the other stands away and is not willing to fight or continue (Mate)
4. Wazaari and Ippon are scored per IJF rules
5. Penalties, including Hansoku Make, are applied with exceptions as noted.
6. In individual bouts, if the bout time ends with score tied and the players are in Newaza, the action will continue into Golden Score with no reset.
7. The mat area in the Judo NSW Martial Arts Hall is somewhat limited. If the players are about to touch the walls or go off the mat area, then Mate should be called and players are brought back to the centre. However, if a player is in Osaekomi and about to go out, then a "Sonomama" will be called, the two players dragged back to the competition area, and then restarted with "Yoshi."