

BADMINTON ABILITIES GAMES DAY

Prospectus

Venue: Altona Badminton Centre (Paisley Park / 271 Mason Street, Altona North, VIC 3025)

Date: Saturday 21st January 2023

Time: 9:00 AM – 5:30 PM

After the event has concluded there will be a BBQ from 5:30 PM onwards, and all are invited.

Schedule

9:00 AM	Badminton courts are available for practice and warm-up
9:30 AM	Event briefing
10:00 AM	Team Matches commence
5:00 PM	Prize Presentations
5:30 PM	Community BBQ

All players are invited to join the **team announcement online event** via Zoom on Monday night, 19 December 2022. The online event will be a chance to e-meet your teammates before the event.

Facilities

- There is ample free car parking at the venue
- There are toilets and showers, including a wheelchair accessible toilet
- There is a canteen and seating area where you can purchase food and eat

CONDITIONS OF ENTRY

Entry is online and closing date is the Friday 16th December 2022.

The draw will be made the following week and details will be duly provided.

In the event of a withdrawal of a player, the organisers at their discretion, can agree to a substitute player.

The organisers reserve the right to amend, alter any of the information on how the event is delivered but will ensure all participants are informed of any changes which may affect them.

Event Details:



BADMINTON ABILITIES GAMES DAY (cont.) *Prospectus (cont.)*

COMPETITION INFORMATION

Wheelchair team event

Each team will consist of a minimum of 4 players and can have a maximum of 6 players.

Players will be ranked by the organisers in positions 1 to 4 (i.e. player 1 will be the strongest player). The intention is to provide players with the opportunity of competing with players of a similar skill level and experience.

The organisers will then create the teams based on the entries and the ranking they are allocated. By entering this event players are agreeing their details can be shared with other members of their team.

One person in each team will be nominated as Captain, who provide a team name to the organisers before the event begins.

Teams will be put into a round-robin group and play all the teams in their group. Depending on number of teams and groups will determine the next stage of the competition (to be confirmed after entries close).

Team Tie Rounds – Each tie will consist of 6 matches:

4 x Singles matches

Match 1: Player 1 vs Player 1

Match 2: Player 2 vs Player 2

Match 3: Player 3 vs Player 3

Match 4: Player 4 vs Player 4

2 x Doubles matches

Match 5: Player 1 & Player 2 vs Player 1 & Player 2

Match 6: Player 3 & Player 4 vs Player 3 & Player 4

Each match will consist of 3 games each to 11 points. If the game score reaches 10-10 the will need to score 2 points in a row to win the game, unless the game score reach 14-14, in which the team that wins next point will win the game.

The team with the most wins will be awarded 2 team points for the tie. In the event of a draw, only 1 team point will be awarded to each team in the tie.

Unless stated, Badminton World Federation Laws of Badminton will be referred to when governing this competition.

Matches will be played in the style of Wheelchair 1 and 2 (WH 1 and WH 2) Para badminton sport classes. A badminton court boundary overview is on the last pages of this document



BADMINTON ABILITIES GAMES DAY (cont.) *Prospectus (cont.)*

COMPETITION INFORMATION (cont.)

Standing/Walking event

Each team will consist of a minimum of 2 players and can have a maximum of 3 players.

Players will be ranked by the organisers in positions 1 to 2 (i.e. player 1 will be the strongest player). The intention is to provide players with the opportunity of competing with players of a similar skill level and experience.

The organisers will then create the teams based on the entries and the ranking they are allocated. By entering this event players are agreeing their details can be shared with other members of their team.

One person in each team will be nominated as Captain, who provide a team name to the organisers before the event begins.

Teams will be put into a round-robin group and play all the teams in their group. Depending on number of teams and groups will determine the next stage of the competition (to be confirmed after entries close.

Team Tie Rounds – Each tie will consist of 3 matches:

2 x Singles matches

Match 1: Player 1 vs Player 1

Match 2: Player 2 vs Player 2

1 x Doubles matches

Match 3: Player 1 & Player 2 vs Player 1 & Player 2

Each match will consist of 3 games each to 11 points. If the game score reaches 10-10 the will need to score 2 points in a row to win the game, unless the game score reach 14-14, in which the team that wins next point will win the game.

The team with the most wins will be awarded 2 team points for the tie. In the event of a draw, only 1 team point will be awarded to each team in the tie.

Unless stated, Badminton World Federation Laws of Badminton will be referred to when governing this competition.

Matches will be played in the style of the Standing / Lower Limb Impairment (SL 3) sport class. A badminton court boundary overview is on the last pages of this document.

Event Details:



WHEELCHAIR CLASSES (WH 1 & 2 IN PARA BADMINTON)

Boundaries – WH Singles



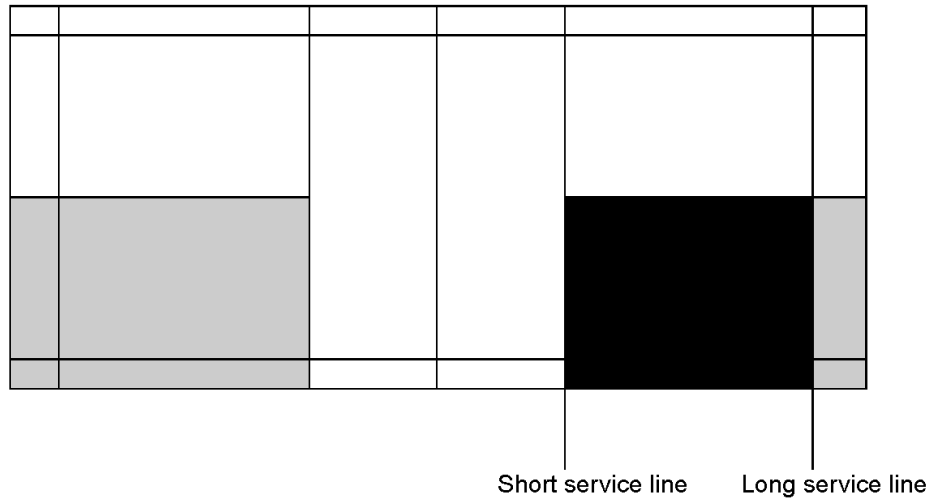
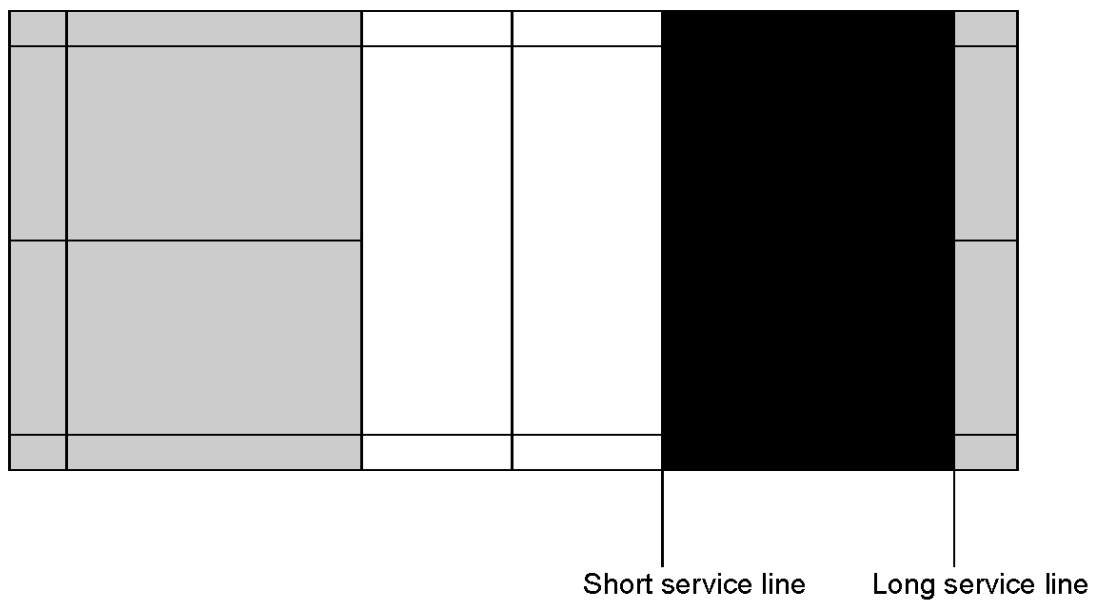
Note: In all diagrams that follow  = court area for play and  = service area

DIAGRAM D

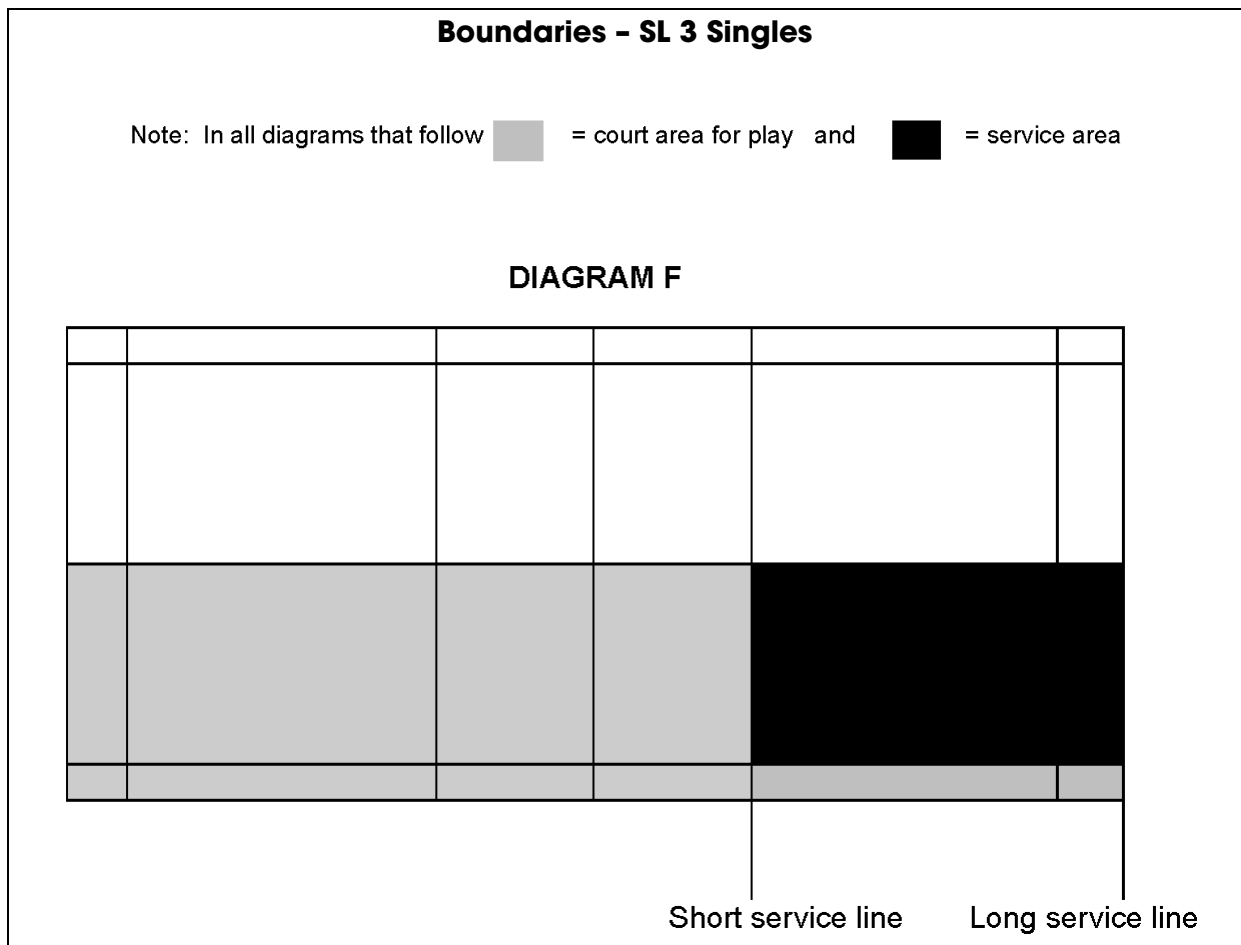


Boundaries – WH Doubles

DIAGRAM E



STANDING PLAYING HALF-COURT CLASSES (only SL 3 IN PARA BADMINTON)



All other classes and disciplines play on a standard badminton court

Doubles in SL 3

Singles and Doubles in SL 4

Singles and Doubles in SU 5

Singles and Doubles in SH 6